Shaping Behavior with Emerging Real Time Technologies: The role of Theory and Principles of Behavior

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Behavior is Central

 Lifestyles & Societal Behavior explains more than 75% of the variance in Morbidity/premature Mortality & quality of life.

 Principles of behavior offer guidance for Prevention and TX.

Why aren't more people active?



Behavioral Ecological Model (BEM)

- Based on Biology/Ecology
 - selection of species
 - selection of behavior
 - selection of culture
- Based on Principles of Learning
 - Contingencies of Reinforcement
 - Hierarchical & interacting contingencies
 - Meta and Macro contingencies

Selected Principles of Behavior

- Contingent consequences = contingencies
- Some are reinforcing & others punishing
- Immediate Consequences are the most powerful
- Unpredictable consequences sustain behavior
- Complex or high intensity behavior is established by Shaping
- Auto-shaping may now be possible
- Competing contingencies weaken target behavior
- Real time measures of target and competing contingencies may now be possible
- Selecting competing contingencies to be removed may be enhanced by dynamic modeling
- Navigation models also may be programmed

SHS Exposure & Modeling







Application to PFA



Effect of Light and Sound Feedback



Innovation for Smoke-Free Homes: Real-time Feedback, Funded by the National Heart, Lung, and Blood Institute, National Institutes of Health. R01HL103684-02

CV = Coaching Visit

Cascading & Interacting Contingencies

С

С

Dr. Explains Cotinine

B

Α

A

Dr. provides real time feedback

Parents Establish Home Bans

B

Sustains smoking outside the home

C

Social Networks Defined by Contingencies



Sedentary Industries = competing contingencies

Physical Activity Industries = Activity contingencies

- Screen time, classrooms, conferences
- Riding in cars/airplanes
- Restaurants, etc
- Corporations that make sports equip/clothing; Treadmills sell PA contingencies; Governments that create running paths and walkable environments create long-lasting contingencies

Static and Adaptive Engineering: Auto Shaping?





BEM Hypotheses

- Density of reinforcing contingencies predicts behavior in individuals and populations
- Density of competing contingencies delimits the reinforcing function of support contingencies
- To change and sustain health behavior it is necessary to measure and engineer cultural contingencies supporting target behavior continuously
- It may require elimination of competing contingencies at the same time.

Virtual Reality & Health Promotion

- Animation requires \$ and professional studio talent
- Models and interaction with life-like Avatars
 - * May teach skills
 - * May translate to real life practices
 - * Requires on-going contingencies
 - * The Jury remains out with regard to health promotion practices.

What We Do & Do Not Know

- "Intensive" Counseling can be efficacious
- VR might provide models that prompt behavior; might enhance skills if imitated frequently; Not yet likely to change with real world conditions
- Feedback to patients & providers might decrease SHSe & promote PA w/o counseling
- Auto-shaping may be possible
- Dynamic systems must adapt to changing environments.
- Nothing stays the same!
- Maintenance requires dynamic changes in contingencies.